UNIDENTIFIED MF-100

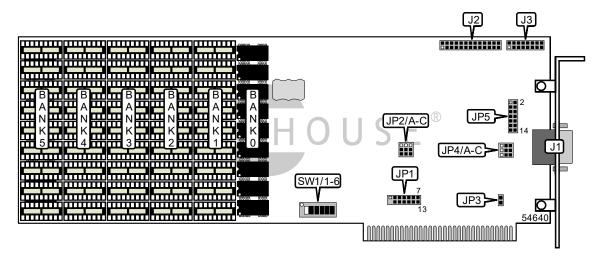
Card Type
Maximum Onboard Memory
I/O Options

I/O Options Data Bus Card Size Multi-I/O card 384KB DRAM

game port, parallel port, serial port

8-bit ISA

Full-length, full-height card



CONNECTIONS				
Function	Label	Function	Label	
Serial port	J1	Game port connection	J3	
Parallel port connection	J2			

USER CONFIGURABLE SETTINGS				
Function	Label	Position		
Serial port address COM2	JP2/A	Pins 1 & 2 closed		
Serial port address COM1	JP2/A	Pins 2 & 3 closed		
Parallel port address LPT2	JP2/B	Pins 1 & 2 closed		
Parallel port address LPT1	JP2/B	Pins 2 & 3 closed		
í I/O port CLOCK2	JP2/C	Pins 1 & 2 closed		
I/O port CLOCK1	JP2/C	Pins 2 & 3 closed		
Printer IRQ7 enabled	JP1	Pins 7 & 13 closed		
Parity check enabled	JP3	Closed		
Parity check disabled	JP3	Open		

	MEMORY CONFIGURATION						
Memory	SW1/1	SW1/2	SW1/3	SW1/4	SW1/5	SW 1/6	
0KB	Off	Off	Off	Off	Off	Off	
64KB	Off	Off	On	Off	Off	On	
128KB	Off	On	Off	Off	On	Off	
192KB	Off	On	On	Off	On	On	
256KB	On	Off	Off	On	Off	Off	
320KB	On	Off	On	On	Off	On	
384KB	On	On	Off	On	On	Off	

. . . continued from previous page

SERIAL PORT INTERRUPT SELECTION				
IRQ	Label	Position		
IRQ3	JP1	Pins 1 & 2 closed		
IRQ4	JP1	Pins 2 & 8 closed		

	CLOCK INTERRUPT SELECTION					
IRQ JP1 pins 3 & 9 JP1 pins 4 & 10 JP1 pins 5 & 11 JP1 pins 6 & 12						
IRQ2	Open	Open	Open	Closed		
IRQ4	Closed	Open	Open	Open		
IRQ5	Open	Closed	Open	Open		
IRQ7	Open	Open	Closed	Open		

SI	ERIAL PORT DTE MODE SELECTIO	ON
Setting	Label	Position
TX	JP5	Pins 1 & 2 closed
RX	JP5	Pins 3 & 4 closed
CTS	JP5	Pins 5 & 6 closed
DTR	JP5	Pins 7 & 8 closed
DSR	JP5	Pins 9 & 10 closed
DCD	JP5	Pins 11 & 12 closed
RI	JP5	Pins 13 & 14 closed

SERIAL PORT HOST MODE SELECTION				
Setting	Label	Position		
TX	JP5	Pins 1 & 3 closed		
RX	JP5	Pins 2 & 4 closed		
CTS	JP5	Pins 5 & 6 closed		
DTR	JP5	Pins 7 & 8 closed		
DSR	JP5	Pins 9 & 10 closed		
DCD	JP5	Pins 11 & 12 closed		
RI	JP5	Pins 13 & 14 closed		

SERIAL PORT MODE SELECTION					
Mode JP4/A JP4/B JP4/C					
Normal Pins 1 & 2 closed Pins 1 & 2 closed Pins 1 & 2 closed					
Forced true Pins 2 & 3 closed Pins 2 & 3 closed Pins 2 & 3 closed					