MEDIA VISION TECHNOLOGY, INC.
16-BIT AUDIO CARD

Card Type	Sound card
Chip Set	Unidentified
Maximum Onboard Memory	Unidentified
I/O Options	Game/MIDI port, CD-ROM audio in (2), IDE interface, microphone in, stereo line in, stereo line out, speaker out, PC speaker connector
Data Bus	16-bit ISA
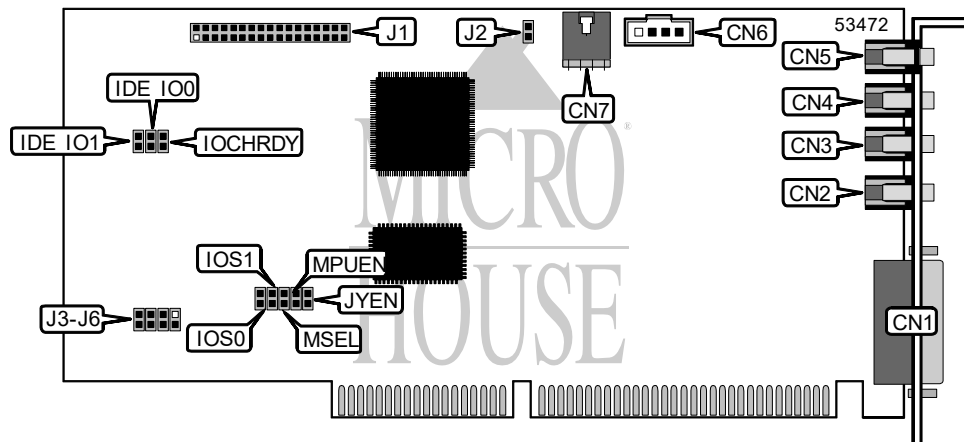
CONNECTIONS			
Function	Label	Function	Label
Game/MIDI port	CN1	Audio in - CD-ROM	CN6
Speaker out	CN2	Audio in - CD-ROM	CN7
Line out	CN3	IDE Interface connector	J1
Microphone in	CN4	PC speaker connector	J2
Line in	CN5		

USER CONFIGURABLE SETTINGS		
Function	Label	Position
í IDE I/O channel enabled	IOCHRDY	Closed
IDE I/O channel disabled	IOCHRDY	Open
í MPU I/O address 330h	MSEL	Closed
MPU I/O address 300h	MSEL	Open
í MPU-401 enabled	MPUEN	Closed
MPU-401 disabled	MPUEN	Open
í Joystick enabled	JYEN	Closed
Joystick disabled	JYEN	Open

BASE I/O ADDRESS		
Setting	IOS0	IOS1
í 220h	Closed	Closed
240h	Open	Closed
260h	Closed	Open
280h	Open	Open

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IDE I/O ADDRESS		
Setting	IDE IO0	IDE IO1
Secondary	Closed	Open
í Tertiary	Open	Closed
Quaternary	Open	Open
Disabled	Closed	Closed

IRQ INTERRUPT SELECTION				
IRQ	J3	J4	J5	J6
10	Closed	Open	Open	Open
í 11	Open	Closed	Open	Open
12	Open	Open	Closed	Open
15	Open	Open	Open	Closed

MISCELLANEOUS TECHNICAL NOTES
Note: The IRQ interrupt you select is dependent on the IDE I/O address specified by the IDEO0 and IDE01 jumpers.