DIAMOND MULTIMEDIA SYSTEMS, INC.
FIRE GL 3000

Card Type	Graphics adapter
Video Chip Set	3DLabs
Maximum Video Memory	8MB VRAM, 32MB DRAM
Video Types Supported	VGA, XVGA
Highest Resolution Supported	1600 x 1200
Data Bus	32-bit PCI

Note: Exact location and size of daughterboard connectors is unidentified.
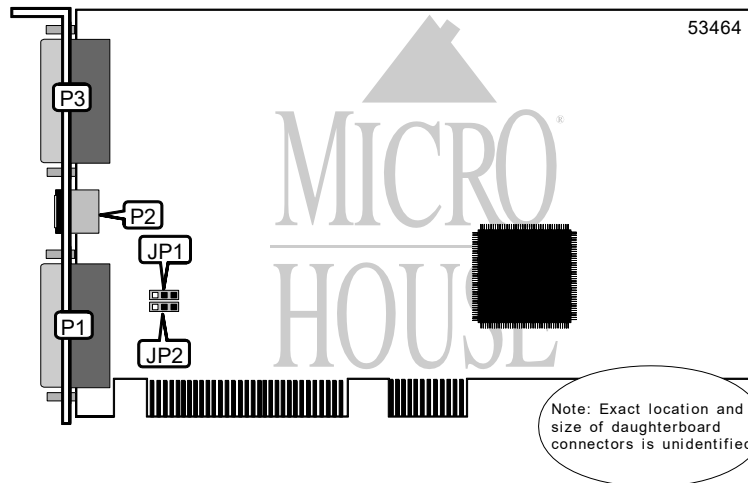
CONNECTIONS			
Function	Label	Function	Label
í 15-pin analog video port (primary)	P1	15-pin analog video port (secondary)	P3
VGA input - external	P2		

USER CONFIGURABLE SETTINGS		
Function	Label	Position
í Windows compatibility - enabled	JP1	Pins 1 & 2 closed
Windows compatibility - disabled	JP1	Pins 2 & 3 closed
í On-board VGA - enabled	JP2	Pins 1 & 2 closed
On-board VGA - disabled	JP2	Pins 2 & 3 closed

VIDEO MEMORY UPGRADE CONFIGURATION		
Total	DISPLAY/VRAM	Z-BUFFER/EDO DRAM
24MB	8MB	16MB
40MB	8MB	32MB
The Fire GL 3000 can be upgraded with Upgrade Modules so the total memory is 8MB VRAM and 16MB/32MB of EDO DRAM as shown above. These modules are installed piggyback onto the Fire GL 3000 board.		