## Chapter 5: Jumper Settings
## TOPTEK MULTIMEDIA, INC.
# G O L D E N   S O U N D   G S - 3 2

**Card Type**     Sound card
**Chipset Controller**   Unidentified
**I/O Options**     Game port, line in, line out
**Maximum DRAM**   N/A
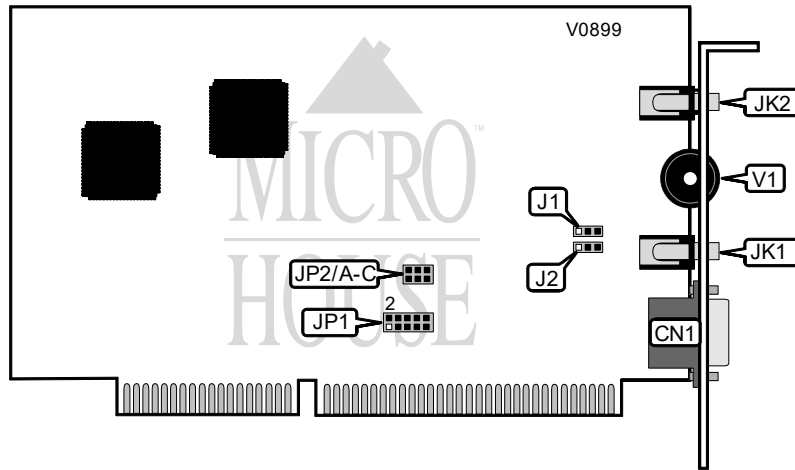


| CONNECTIONS | | | |
|---|---|---|---|
| Purpose | Location | Purpose | Location |
| Line out/speaker out | JK1 | Game Port | CN1 |
| Line in | JK2 | Volume | V1 |

| INTERRUPT SELECTION | |
|---|---|
| IRQ | JP1 |
| í 2 | Pins 1 & 2 closed |
| 3 | Pins 3 & 4 closed |
| 4 | Pins 5 & 6 closed |
| 5 | Pins 7 & 8 closed |
| 7 | Pins 9 & 10 closed |

| LINE OUT SELECTION | | |
|---|---|---|
| Type | J1 | J2 |
| í Line Out | Pins 2 & 3 closed | Pins 2 & 3 closed |
| Phone Out | Pins 1 & 2 closed | Pins 1 & 2 closed |

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| GAMEPORT BASE ADDRESS SELECTION | | |
|---|---|---|
| Address | JP2/A | JP2/B |
| í 330 | Closed | Closed |
| 300 | Open | Open |
| 310 | Open | Closed |
| 320 | Closed | Open |

| GAMEPORT CONFIGURATION | |
|---|---|
| Setting | JP2/C |
| í Disabled | Open |
| Enabled | Closed |